



WINNEMUCCA STOCK HORSE CHALLENGE

Held in conjunction with the Ranch Hand Rodeo, Ranch, Rope & Performance Horse Sale
and Invitational Bull Sale

Friday, March 2, 2012 - 12:00 p.m.

Winnemucca Events Center - Winnemucca, NV

General Information and Rules

- Classes will be judged according to NRCHA Rules. Cannot carry over score into another class. If you enter in a class, you must show in class.
- Snaffle Bit/Hackamore classes are open to horses not over 5 years old that have never been shown in a bridle in any stock horse class.
- Bridle horses must be shown in an unbroken bar mouthpiece with 1" or higher port and an operable cricket inside the port.
- Bridle horses must be shown with closed reins and a romal. Rider may not split reins with finger. This does not apply to two rein horses.
- Snaffle Bit/Hackamore horses must be shown with two hands.
- Hackamore horses will be shown in leather or rawhide braided bosals only, no metal or wood.
- Bosals only permitted with the hackamore or two-rein bridle.
- Leather chin straps only. Strap must be at least ½" wide.
- At no time will any unnecessary roughness be tolerated with any animal. The penalty for unnecessary roughness will be disqualification from the class.
- Foul language or unsportsmanlike conduct will not be tolerated and will result in disqualification from the class and may be subject to removal from the Events Complex.
- Rider must show in long sleeved shirt, western hat and chaps or chinks.
- Entrants will be required to run a simple reining pattern first and then call for the cow and do single cow work as outlined below.

Reining Pattern

1. Enter the arena and pick up a lope on the left lead before reaching the first marker. Make one medium sized circle to the left, change leads in the center of the arena; make two medium sized circles to the right. Come back to the middle and change leads to the left. Continue loping around the end of arena without stopping.
2. Run down the center of the arena past the end marker and come to a square sliding stop. Make two and one-half turns to the left.
3. Run back to the other end of the arena past the marker and come to a square sliding stop. Make two and one-half turns to the right.
4. Run past the middle marker and come to a square sliding stop.
5. Back up 10-15 feet in a straight line.

Cow Work

1. After completing the reined work, contestant will call for the cow.
2. Take the cow to the end of the arena and box it.
3. Proceed down the fence approximately 2/3 the length of the arena. Obtain at least one good turn each way.
4. After the last turn on the fence, contestant will then take the cow to the catch pen. Contestant will then take down his/her rope, remove cow from pen, the rope cow around the neck, stop it, turn and face the cow towards the horse.
5. There will be a 3 minute time limit and only two loops allowed.
6. A legal catch is both horns, half head or around the neck. Can take an illegal catch off, but do not abuse animal.

For further information call (775) 623-2220 or visit us online at www.RanchRodeoNV.com